kakaogames

3Q 2026 Earnings Release

4 November 2026

Disclaimer

Financial information for 3Q 2026 are estimates based on K-IFRS standards, and all financial and business results except for the stand-alone statement are consolidated-basis results which include subsidiary performance.

Please note that the information was prepared to cater to investors and has not yet been reviewed by an outside auditor, and hence is subject to change upon the auditor's review.

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Summary

- 3Q revenue down 46% YoY and 8% QoQ on lack of new releases
- 3Q operating loss expanded QoQ on marketing spend brought forward for new releases

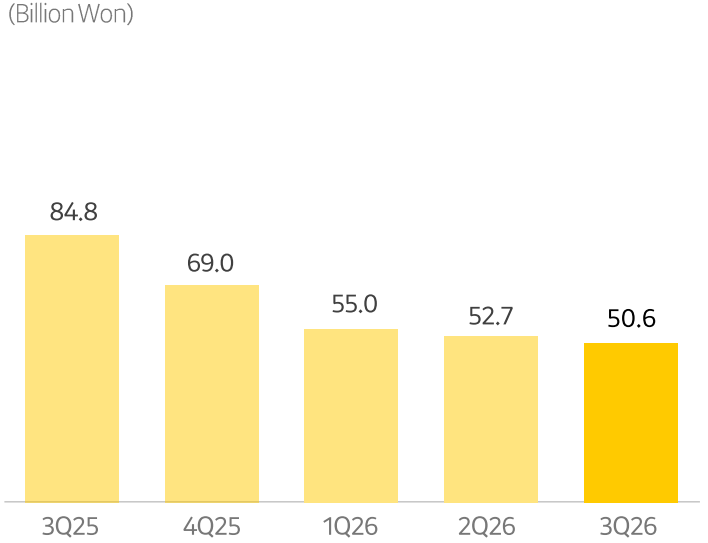
Billion Won	3Q25	4Q25	1Q26	2Q26	3Q26	YoY	QoQ
Revenue	**127.5**	**98.9**	**82.9**	**75.0**	**69.1**	**-45.8%**	**-7.9%**
Mobile	84.8	69.0	55.0	52.7	50.6	-40.3%	-4.0%
PC	42.7	29.9	27.9	22.3	18.5	-56.7%	-17.2%
OPEX	132.9	112.0	108.4	98.0	**95.4**	**-28.2%**	**-2.7%**
Operating Profit	**-5.4**	**-13.1**	**-25.5**	**-23.0**	**-26.3**	**Deficit Continued**	**Deficit Continued**
OPM	-4.3%	-13.2%	-30.7%	-30.7%	-38.1%	-33.8%p	-7.4%p
Net Income	**34.6**	**-110.7**	**-39.5**	**-57.0**	**-14.0**	**Turn to Deficit**	**75%**
Controlling Interest	34.0	-84.9	-30.0	-49.0	-26.5	Turn to Deficit	46%

Revenue Breakdown

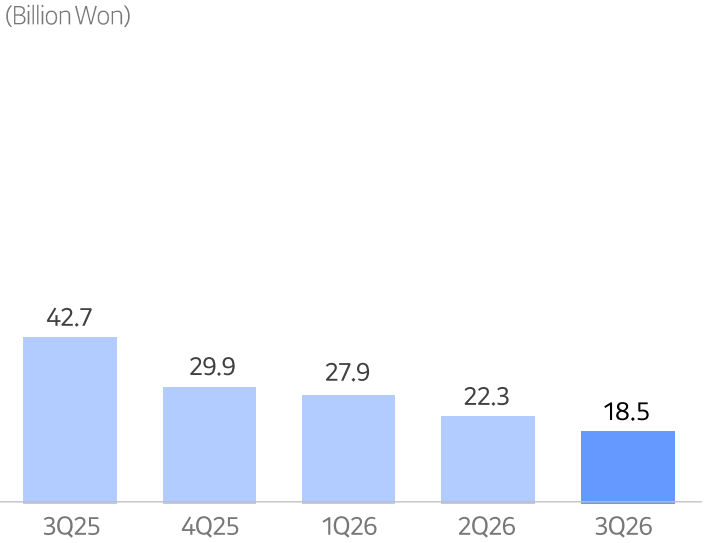
3Q Revenue reported 69.1 bn Won YoY 45.8% ▼ / QoQ 7.9% ▼

- Mobile Game : Natural decline of legacy titles and lack of new releases, despite solid domestic revenue from 'ODIN'
- PC Game : Off-season for legacy title promotions

Mobile
(YoY 40.3% ▼ / QoQ 4.0% ▼)



PC
(YoY 56.7% ▼ / QoQ 17.2% ▼)



OPEX Breakdown

3Q Operating Expense reported 95.4 bn Won YoY 28.2%▼ / QoQ 2.7%▼

- Labor Cost : Impact from operational efficiency gains
- Commissions : Variability in game revenue
- Marketing Cost : Pre-launch marketing for 'Realm of Dokkaebi'
- Others: Continued SG&A cost optimization

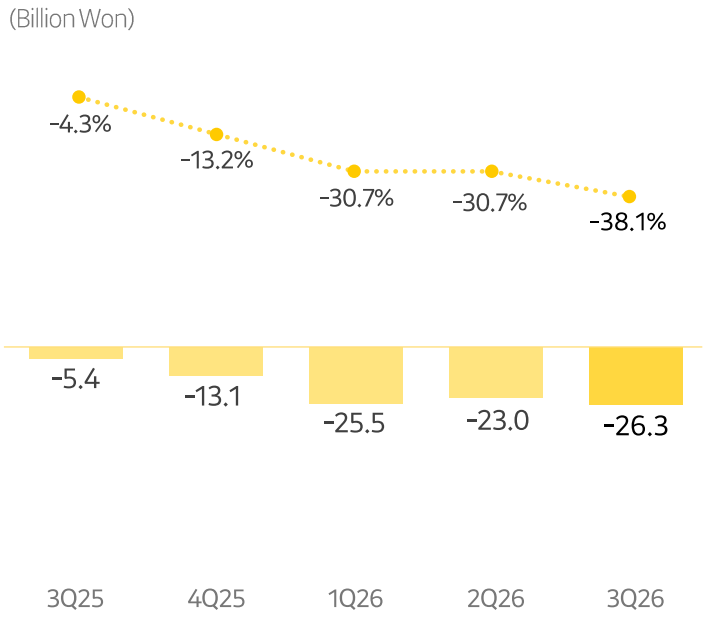
Billion Won	3Q25	4Q25	1Q26	2Q26	3Q26	YoY	QoQ
OPEX	**132.9**	**112.0**	**108.4**	**98.0**	**95.4**	**-28.2%**	**-2.7%**
Labor Costs	36.7	36.5	38.7	39.2	36.7	0.1%	-6.5%
Commissions	66.2	48.2	45.9	36.5	35.0	-47.2%	-4.3%
Marketing Costs	9.1	7.2	4.6	3.5	6.2	-31.7%	76.2%
Depreciaion & Amortization	12.3	11.9	10.2	10.1	10.0	-18.9%	-1.2%
Others	8.7	8.2	8.9	8.7	7.5	-13.5%	-13.0%
Operating Profit	**-5.4**	**-13.1**	**-25.5**	**-23.0**	**-26.3**	**Deficit Continued**	**Deficit Continued**
Income Tax	-17.6	-24.8	-6.3	-7.5	-7.9	-	-

Profit

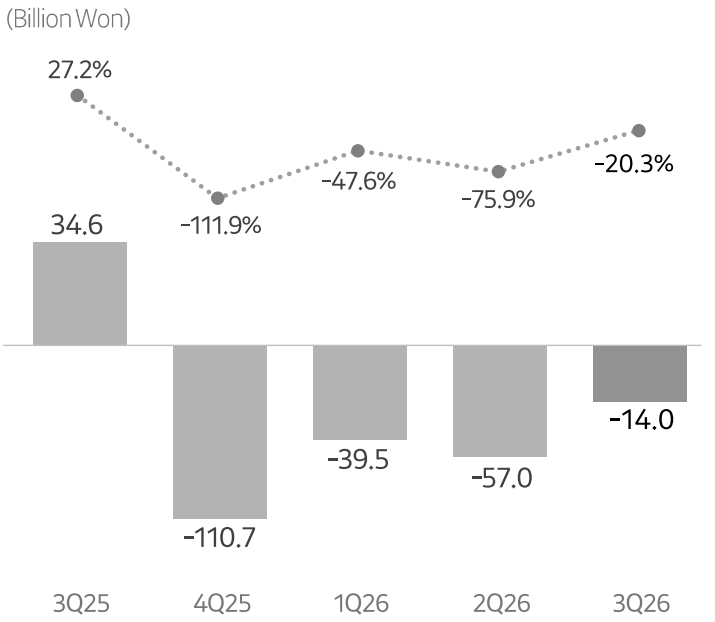
3Q Operating Loss -26.3 bn Won / Net Loss -14.0 bn Won

- Net loss narrowed on the absence of one-off financial expenses recorded in the previous quarter

Operating Profit (Margin)



Net Income (Margin)



Pipeline

Schedule	Title	In-house /Publishing	Genre	Platform	Region
4Q26	ArcheAge Chronicle	In-house (XL Games)	Online Action RPG	PC	Global
1Q27	Odin Q: Valkyrie's Call	In-house (Lionheart)	MMORPG	Mobile+PC	Korea, Taiwan, Japan, etc.
	God Save Birmingham	In-house (OceanDrive)	Open-World Zombie Survival Simulator	PC/Console	Global
2Q27	Realm of Dokkaebi	Publishing	MMORPG	PC(Steam)/ Mobile	Global
	Chrono Odyssey	Publishing	Online Action RPG	PC/Console	Global
	ArcheAge S: Strait of Freedom	In-house (Aline Studio)	MMORPG	PC	Global
TBD	Guardian Maiden	Publishing	Collectible RPG	Mobile	Global
	Odin: Valhalla Rising	In-house (Lionheart)	MMORPG	Mobile+PC	China
	Project C	In-house (Lionheart)	Subculture Growth Simulation	Mobile+PC	Korea, Japan
	Project S	In-house (Lionheart)	Third-Person PvP Shooter	PC/Console	Global

Financial Statement Summary

Consolidated Balance Sheet

Million Won	3Q25	4Q25	1Q26	2Q26	3Q26
Current Assets	**1,180,363**	**941,159**	**865,507**	**1,064,896**	**995,684**
Cash & Cash Equivalents	560,506	789,303	712,916	858,567	801,584
Financial Assets (Fair Value)	201,374	105,160	105,600	155,554	122,784
Others	418,483	46,696	46,992	50,775	71,316
Non-Current Assets	**1,895,589**	**1,735,615**	**1,712,582**	**1,691,654**	**1,689,416**
Available-for-Sale	253,948	212,921	210,688	195,616	177,050
Investment in Associates	16,438	9,679	6,194	5,821	5,249
Intangibles	1,459,022	1,347,508	1,341,906	1,334,853	1,332,293
Others	166,181	165,508	153,795	155,364	174,824
Total Assets	**3,075,952**	**2,676,774**	**2,578,089**	**2,756,550**	**2,685,100**
Current Liabilities	**685,656**	**514,238**	**513,888**	**947,171**	**847,903**
Non-Current Liabilities	**971,280**	**964,563**	**966,963**	**526,853**	**525,762**
Total Liabilities	**1,656,935**	**1,478,800**	**1,480,850**	**1,474,025**	**1,373,665**
Paid-in Capital	**8,287**	**8,979**	**8,979**	**10,725**	**10,725**
Capital Surplus	**1,102,308**	**1,118,745**	**1,111,564**	**1,349,788**	**21,707**
Other Capital Components	**-38,159**	**-80,875**	**-96,671**	**-95,609**	**-261,973**
Retained Earnings	**225,803**	**137,235**	**107,278**	**58,252**	**1,544,215**
Non-Controlling	**120,778**	**13,891**	**-33,912**	**-40,631**	**-3,238**
Total Equity	**1,419,016**	**1,197,974**	**1,097,239**	**1,282,525**	**1,311,435**

Consolidated Income Statement

Million Won	3Q25	4Q25	1Q26	2Q26	3Q26
Revenue	**127,468**	**98,889**	**82,926**	**75,021**	**69,070**
OPEX	**132,914**	**111,978**	**108,385**	**98,047**	**95,380**
Operating Profit	**-5,447**	**-13,089**	**-25,460**	**-23,026**	**-26,310**
Other Gains	2,056	1,465	3,412	1,180	7,971
Other Losses	4,437	121,985	4,638	1,159	1,556
Financial Income	22,108	22,688	6,751	7,179	8,457
Financial Expense	2,785	15,279	22,551	48,280	9,957
Equity Method	-546	-376	-3,363	-383	-508
EBT	**10,950**	**-126,576**	**-45,848**	**-64,489**	**-21,904**
Income Tax	-17,622	-24,785	-6,344	-7,534	-7,901
Net Income	**34,615**	**-110,685**	**-39,504**	**-56,956**	**-14,002**
Controlling	34,006	-84,901	-29,956	-49,026	-26,537
Non-Controlling	609	-25,784	-9,547	-7,930	12,534

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